madhead

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Madhead is a Hong Kong based mobile game developer and publisher, with more than 130 people serving 17 million downloads of its most successful mobile game – Tower of Saviors. In 2013 and 2014, Madhead ranked "The top 52 Publisher of Mobile Game" in "App Annie" for two consecutive years.

Combining mobile game development experience and high passion in mobile game industry, Madhead provides excellent user experience for all mobile game enthusiasts. Madhead is actively developing a multiple game projects with team size 20-30 Madheaders for each project. We are looking for talents who are passionate in games to join us. If you want to work in a fun, exciting and fully engaged environment, apply now and join our team!



Post: Programmer – 1 year internship

Duties include but not limited to:

- Collaborate with project managers and designers to develop iPhone and Android games
- Propose and implement game level ideas
- Research game idea by playing massive games and conduct detailed game testing
- Regularly report working progress to Director
- Participate in multiple projects simultaneously

Requirements:

- Bachelor Degree in Computer Science, Computer Engineering or related disciplines
- Proficient in Objective-C programming, C# and java
- Knowledge in Unity 3D is a plus
- Proficient in Cantonese
- Strong interest in creating and playing different mobile games
- Efficient, able to work with a tight schedule and meet deadlines

Working Location & Hours:

Hong Kong Science Park

5-day work week, 10:00 – 19:00